

Facilities Committee Special Meeting November 23, 2020 from 1:00PM to 3:00PM City College of San Francisco

Zoom Video Conference:

https://cccconfer.zoom.us/j/98728278049

The meeting will be conducted as follows:

Meeting will be conducted via Zoom https://cccconfer.zoom.us/j/98728278049

Telephone: 1 (669) 900-6833 (US Toll) Meeting ID: 987 2827 8049

PLEASE NOTE: Requests for Public Comment must be submitted in advance, no later than 30 minutes before the start of the meeting via email to: facilities@ccsf.edu. Please submit the following information: 1) Name. 2) Meeting Name and Date. 3) Agenda Item Number. 4) Your phone number if participating by phone. At the appropriate time your name will be called and you will be unmuted to speak. You will be allowed a maximum of 1 minute for your comment.

A G E N D A DRAFT

Committee Members:

Administrators: Alberto Vasquez (Chair), Torrance Bynum, Ilona McGriff, David Yee Faculty: Steven Brown (co-Chair), Alan D'Souza, Wynd Kaufmyn, Madeline Mueller

Classified Staff: Jeffrey Kelly, Maria Salazar-Colon, Athena Steff

Students: Jessica Nguyen, Brenna Stroud

Unrepresented: Tim Ryan

Committee Alternates:

Administrators: Darryl Dieter Faculty: Lennis Carlson

Classified Staff: Andrew Ciscel, Michael Snider, Karl Gamarra

Resources: Jimmy Kirk, Abdul Nasser

No.	Item	Speaker/Presenter	Time (minutes)
1	Call to Order	Alberto Vasquez	1
2	Public Comment		5
3	Diego Rivera Theater Update	Alberto Vasquez	10
4	STEAM Update	Alberto Vasquez	10
5	Committee Members Request Conlan Move and Relocation Project BUG and Architect nominating committee Fashion Department Relocation Architect nominating committee Science Hall Renovation Architect nominating committee Creative Arts Extension/Multi-Media Renovation Steering/Charter Committee Members Cloud Hall Renovation BUG, Charter group, and Architect nominating committee	John Watkins/Alberto Vasquez	15
6	Central Utility Plant Location Options	Alberto Vasquez	10
7	Five-Year Plan	Alberto Vasquez	5
8	Adjournment	Alberto Vasquez	1